Bluebonnet Learning
K–5 Reading Language Arts

ENGLISH

FAIRY TALES

GRADE 1 UNIT 7 | DIGITAL COMPONENTS

EDITION 1

Grade 1 | Unit 7

Fairy Tales

Digital Components

Acknowledgement:

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Elements of Fairy Tales

Cinderella

Setting(s)	**Where** Cinderella’s house, palace	**When** “Once”
Characters	**Real** Cinderella stepmother stepsisters prince	**Magical** fairy godmother mice/horses rat/coachman

Fantasy (events)

A fairy godmother appears and uses magic to make Cinderella’s wish come true, turning a pumpkin into a coach, mice into horses, and a rat into a coachman.

Problems	**Solutions**
Cinderella is not allowed to go to the ball. The magic her fairy godmother uses wears off at midnight.	Her fairy godmother uses magic to make it possible for her to attend the ball. The prince sends his men out to find Cinderella after the ball, using a shoe she left behind.

Ending

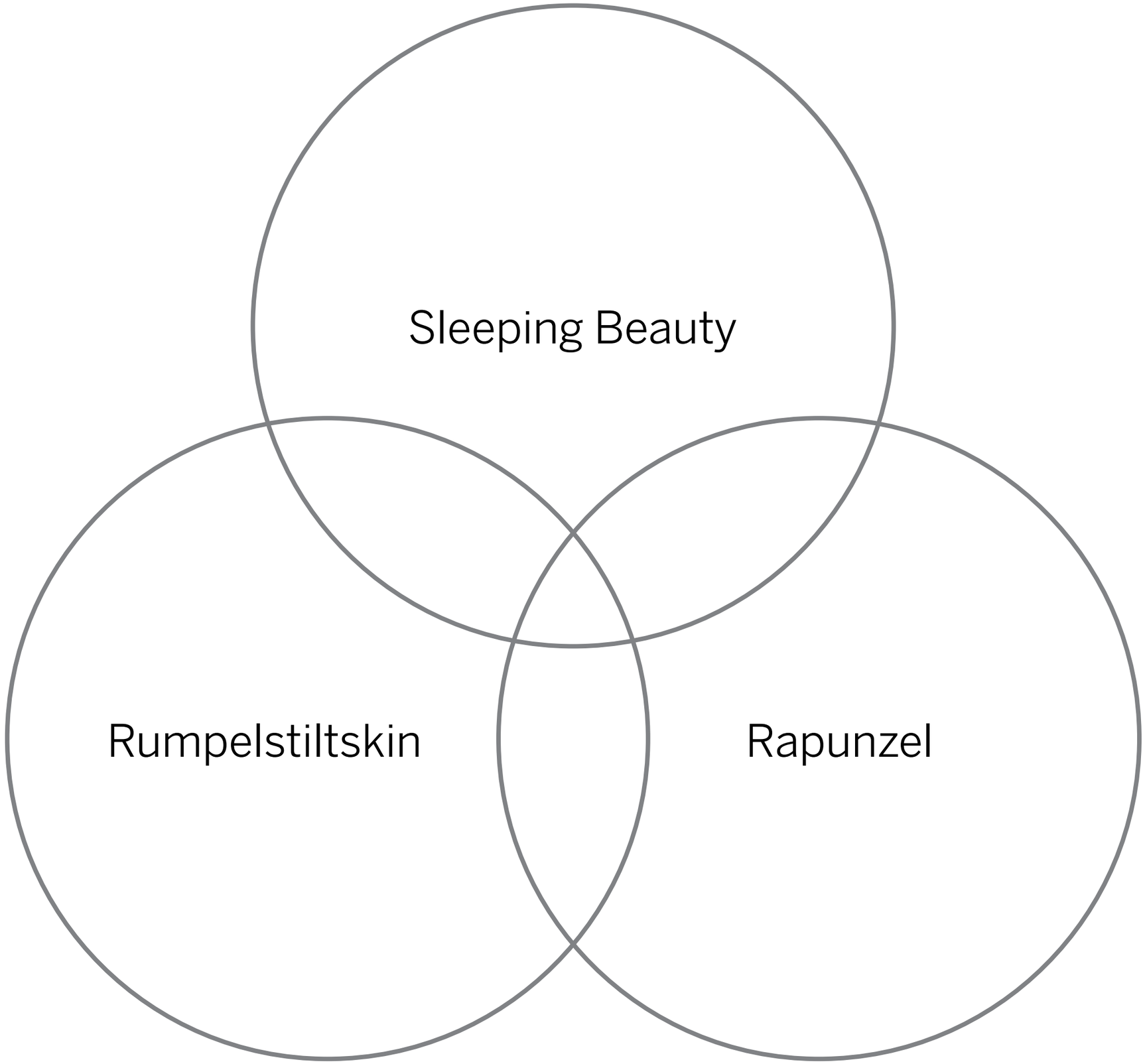
“….lived happily ever after.”

Elements of Fairy Tales		
Sleeping Beauty		
Setting(s)	**Where**	**When**
Characters	**Real**	**Magical**
Fantasy (events)		
Problems		**Solutions**
Ending		

Lesson 2: Fantasy vs. Reality Chart

Fantasy	Reality

Elements of Fairy Tales		
Rumpelstiltskin		
Setting(s)	**Where**	**When**
Characters	**Real**	**Magical**
Fantasy (events)		
Problems		**Solutions**
Ending		


Sleeping Beauty
Rumpelstiltskin
Rapunzel

Elements of Fairy Tales		
Rapunzel		
Setting(s)	**Where**	**When**
Characters	**Real**	**Magical**
Fantasy (events)		
Problems		**Solutions**
Ending		

Elements of Fairy Tales		
The Frog Prince		
Setting(s)	**Where**	**When**
Characters	**Real**	**Magical**
Fantasy (events)		
Problems		**Solutions**
Ending		

Elements of Fairy Tales		
Hansel and Gretel		
Setting(s)	**Where**	**When**
Characters	**Real**	**Magical**
Fantasy (events)		
Problems		**Solutions**
Ending		

Model Narrative	
Introductory statement	**Cinderella** Once upon a time, Cinderella wanted to go to a ball at the castle, but she was not allowed to, had no way of getting there, and had nothing to wear.
Body	Then, her fairy godmother appeared and helped Cinderella get ready for the ball. Cinderella went to the ball and met the prince. When she left, she lost her shoe but the prince used it find her.
Concluding statement	The prince and Cinderella married and lived happily ever after.

Heroic and Evil Character Comparison			
	Story	**Character**	**Reason**
Heroic			
Evil			

PLAN

DRAFT

EDIT

Lesson 7: Story Map

TITLE

CHARACTERS

SETTING

BEGINNING

MIDDLE

END

PLOT

Elements of Fairy Tales		
Jack and the Beanstalk		
Setting(s)	**Where**	**When**
Characters	**Real**	**Magical**
Fantasy (events)		
Problems		**Solutions**
Ending		

Lesson 9: Editing Checklist

✓	
☐	
☐	1, 2, 3
☐	☺
☐	
☐	

Character Map	
The Fisherman	**Describe the Character**
	Feelings
	Action
	Reason for Action

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